

NORTH LOGAN RECREATION SOCCER RULES

LAW 1: THE FIELD

PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*No penalty mark	*No penalty mark	*No penalty mark	*Penalty mark	*Penalty mark	*No penalty mark
*80' long x 70' wide	*105' long x 75' wide	*175' long x 110' wide	*175' long x 110' wide	*175' long x 110' wide	*105' long x 75' wide

*Goals outdoors will be secured to the ground.

LAW 2: THE BALL

PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
Size #3	Size #3	Size #3	Size #4	Size #4	Size #5

*Home team (first team on schedule) supplies the ball for their match only. *should be inflated from 5-8 lbs. *If the ball becomes damaged, a drop ball will restart the match.

LAW 3: NUMBER OF PLAYERS

PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*4v4 no goalie * Minimum amount of players is 3	*6v6 includes goalie *5 field players, 1 goalie *Minimum amount of players is 4	*Girls: 8v8 includes goalie *Boys: 8v8 including goalie *Minimum amount of player is 5	*Girls: 8v8 includes goalie *Boys: 8v8 includes goalie *Minimum amount of players is 5	*8v8 includes goalie *Minimum amount of players is 6 *Must have 2 or more girls on the field at all times	*4v4 no goalie *Minimum amount of players is 3 *Must have at least 1 girl on the field at all times
Free substitution anytime.	Free substitution anytime. Change goalie during stoppage of play.	Free substitution anytime. Change goalie during stoppage of play.	Free substitution anytime. Change goalie during stoppage of play.	Free substitution anytime. Change goalie during stoppage of play.	Free substitution anytime.

*In the event of a serious injury, game will be stopped and player should be replaced.

*In the event of a minor injury, play will be stopped at the next dead ball and player will be assessed.

*Goalies can change with any player of his/her team that is already playing. Referee must be notified.

LAW 4: PLAYER'S EQUIPMENT

PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*Players must not wear anything that is dangerous to herself/himself or other players. Example: earrings, watches, necklaces, etc.					
*Casts can be worn if covered and approved by 1) Referee & 2) Player's coach. CASTS MUST BE APPROVED PRIOR TO THE GAME.					
*Closed toed athletic shoes are required. Soccer cleats can be worn. NO METAL OR TOE CLEATS.					
*SHIN GUARDS ARE MANDATORY.					
*Jersey must be worn. Cold weather clothes can be worn underneath the jersey.					
*Goalies need to wear a top distinguishing them from other players and referees. These are provided by the Ref.					

LAW 5: REFEREE

PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
Coaches ref the games	1 Referee	1 Referee	2 Referees	2 Referees	1 Referee

*Ensures minimum number of players for the start of the match. If the minimum number of players are not there 5 min. after scheduled start time, combine the teams for a scrimmage. The team with not enough players will take the forfeit. Games can be started late but the time will be adjusted to end the game at the normal time.

*Makes sure Law 4 is enforced prior to game.

*Enforces all rules on this document. Does not call incidental contact, focuses on intent of contact.

*Stops play by blowing whistle and using correct hand gestures.

*Starts quarters, restart after goal, and penalty kicks with a whistle. Other restarts do not require a whistle.

*Provides distance, when requested, for free kicks. 5 yards for Kindergarten - 2nd grade, & 7th-12th grade; 8 yards for 3rd-6th grade.

***Stops game the moment lightning is seen. Can cancel game due to harsh weather conditions. If game is into 3rd, 4th qt. no rematch. Optional if canceled earlier. Coach's discuss at that time.**

*This is a recreation league. Treat players and referees with kindness.

*Acts professionally. *Act as a timekeeper. *Documents the game score.

*The Advantage Rule: The Referee has the responsibility to NOT call a foul if, by stopping play at that moment, the effect would be to cause greater harm to the team that was fouled with the advantage.

LAW 6: DURATION OF GAME

PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
15 min practice, then 4- 8 min quarters	15 min practice, then 4- 8 min quarters	Four 10 minute quarters	Four 10 minute quarters	Four 10 minute quarters	Two 25 minute halves Away kicks off first half Home kicks off second half

*2 minute interval between 1st & 3rd quarters (play restarts with a kickoff, Away Team kicks off 1st & 3rd Quarter, Home Team kicks off 2nd & 4th Quarter)

*5 minute halftime interval or when kids are ready (teams switch directions)

LAW 7: RESTARTS


PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*Home team (white/light colored jersey) chooses which goal to attack at start of game.					
*Away team (green/dark colored jersey) kicks the ball off.					
*Goals can't be scored on the kick off.					
*Defense on their own half of the field and outside of the center circle.					
*Offense on their own half of field and inside or outside of circle.					
*Ball must roll. Distance does not matter.					
*If the kicker touches the ball a second time, an indirect kick is awarded to the other team (retry rules are the same as throw ins).					

LAW 8: BALL IN & OUT OF PLAY

PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*100% rule, Entire ball must cross the line to be in/out of play or score a goal.					

LAW 9: METHOD OF SCORING

PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*No corner kicks.	*Can score on corner kicks.	*Can score on corner kicks.	*Can score on corner kicks.	*Can score on corner kicks.	*Can score on corner kicks.
*Can't score on throw-in, kickoff, and any free kick since they are all indirect.					

LAW 10: OFFSIDES					
PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*No offsidess	*No offsidess	*No offsidess	*Offside will be called when you receive a pass on your opponent's half of the field and there wasn't 2 defenders between you and the goal you're attacking when the ball was kicked. *Can't be offside on a goal kick, corner kick, throw-in, if you have the ball, or if you're on your half of the field. *Offside position won't be called until you are part of the play.	*Offside will be called when you receive a pass on your opponent's half of the field and there wasn't 2 defenders between you and the goal you're attacking when the ball was kicked. *Can't be offside on a goal kick, corner kick, throw-in, if you have the ball, or if you're on your half of the field. *Offside position won't be called until you are part of the play.	*No offsidess
					
LAW 11: FOULS AND MISCONDUCTS					
PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*No heading the ball	*No heading the ball	*No heading the ball	*No heading the ball	*No heading the ball	*Heading the ball is allowed
<p>*Kicking, tripping, jumping at, charging, striking, pushing, tackling (before contacting ball), holding, spitting, touching ball with hand or attempting to do any of these will result in an indirect free kick.</p> <p>*High kicks (any kick above the waist) will result in an indirect free kick.</p> <p>*Slide tackling or kicking while on the ground will result in an indirect free kick. First occurrence is a warning, second occurrence the player will be asked to sit out for 2 minutes minimum. You can replace player with a sub.</p> <p>*Any play that is considered overly dangerous or aggressive will result in sitting out until they have calmed down (2 minutes minimum) or for the entire game upon the referees judgement. You can replace player with a sub.</p>					
LAW 12: FREE KICKS					
PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*Indirect only	*Indirect only	*Indirect only	*Indirect only (except PK's)	*Indirect only (except PK's)	*Indirect only
<p>*An Indirect Free Kick must touch another player before it can go into the goal. That means the kicker and a second player.</p> <p>*Provides distance, when requested, for free kicks. 5 yards for Kindergarten - 2nd grade, & 7th-12th grade; 8 yards for 3rd-6th grade.</p>					
LAW 13: PENALTY KICK					
PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*None	*None	*None	If a foul occurs in the penalty box, it will result in a Penalty Kick. PK shootout in tournament only.	If a foul occurs in the penalty box, it will result in a Penalty Kick. PK shootout in tournament only.	*None
<p>*The ball will be placed on the Penalty Kick Mark. Any player can take the Penalty Kick. The referee will whistle when the player can kick the ball.</p> <p>*Goalie: Must have at least one foot on the goal line when the ball is kicked.</p> <p>*PK in case of a tie in tournament (3rd-6th Grade): Both teams will line up on the center line. Each team has 5 kicks/chances (by different players). All 5 kicks will be done by the white team, then the green team will take their 5 kicks. You can select any player to be Goalie. Goalie must remain the same throughout all kicks, unless injured.</p> <p>*If both teams are tied after the first 5 kicks, both teams get one additional PK until the tie is broken. Cannot use a repeated player until every player on the roster has kicked, including the goalie.</p>					
LAW 14: THROW IN					
PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
Re-throw entire year - 3 tries then let another player on the same team throw in.	Re-throw entire year - 3 tries then let another player on the same team throw in.	Re-throw entire year - 3 tries then let another player on the same team throw in.	Re-throw 1/2 season	Re-throw 1/2 season	Kick Ins
<p>*A Throw-In occurs when the ball goes out of bounds on the side lines. The ball will be awarded to the team that did not kick the ball out of bounds. The Throw-In must have two hands on the ball, directly behind the head, and keep both feet on the ground.</p> <p>*100% rule. If 100% is not in play, same team re-throws or kick-ins until ball is in play. All Season.</p> <p>*Thrower can't touch ball before it has touched another player. Indirect kick is awarded.</p>					
LAW 15: GOAL KICK/DROP KICK					
PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
<p>*A Goal Kick occurs when the ball goes out of bounds on the end line/goal line from the offense/attacking team.</p> <p>*Goal Kick taken by any team member anywhere inside the goal box.</p> <p>*Kicking team players can be inside of penalty area. Ball becomes live as soon as the ball is kicked. The ball does NOT have to leave the penalty area before becoming live.</p> <p>*Each field will have 2 break out lines. When there is a goal kick or a drop kick, the non-kicking team must be behind the break out line. Once the ball is kicked, the non-kicking team may cross the line.</p> <p>*Drop kick is allowed by goalie for Kindergarten and up. The other team should get behind the build-out line, but if the goalie kicks/throws it before they get behind the line there is no foul called.</p>					
LAW 16: CORNER KICK					
PRE-K	KINDERGARTEN	1ST & 2ND GRADE	3RD & 4TH GRADE	5TH & 6TH GRADE	7TH - 12TH GRADE COED
*No corner kicks. No matter who the ball goes out on, it will be a goal kick.	*Distance will be given if asked *Can score goal directly	*Distance will be given if asked *Can score goal directly	*Distance will be given if asked *Can score goal directly	*Distance will be given if asked *Can score goal directly	*Distance will be given if asked *Can score goal directly
<p>*A Corner Kick occurs when the ball goes out of bounds on the end line/goal line from the defensive team. Corner Kick can be taken by any team member from the offense/attacking team within the quarter circle in the corner of the field.</p>					
LAW 17: Misc. 7TH - 12TH GRADE Rules					
<p>*There are no throw ins. If the ball goes out of bounds on the sideline, the ball will be placed on the spot where it went out and it will be a kick in. Cannot score from a kick in.</p> <p>*Players cannot touch the ball inside the arcs. If an offensive player touches the ball in the arc or the ball stops in the arc, it will result in a goal kick. If a defensive player touches the ball in the arc, it will result in a goal.</p> <p>*A goal can only be scored past midfield (attacking half). If you score a goal that is farther than half field, it will be a goal kick and will not count. (If the ball hits any player past the midfield line and then goes into the goal, it will count as a goal.)</p> <p>*If a player commits a foul (hand ball or slide/physical foul) when there is an obvious goal scoring opportunity, that player and coach will receive a warning. If it happens again during the game, it will result in the player sitting out for the remainder of the game and that team must play a man down.</p> <p>*Tiebreaker in tournament: 4 kicks from midfield. Different player each kick. No goalie.</p> <p>*If both teams are tied after the first 4 kicks, both teams get one additional kick from the breakout line until the tie is broken. Cannot use a repeated player until every player on the roster has kicked.</p>					